

Code of Conduct

As a requirement to participate in any Framingham United Soccer Club program I agree:

1. I will remember that children participate to have fun and that the game is for youth, not adults.
2. I will learn the rules of the game and the policies of the league.
3. I (and my child) will be a positive role model and encourage sportsmanship by showing respect and courtesy, and by demonstrating positive support for all players, coaches, officials and spectators at every game and practice.
4. I (and my child) will not engage in any kind of unsportsmanlike conduct with any official, coach, player, or parent such as booing and taunting; refusing to shake hands; or using profane language or gestures.
5. I (and my child) will respect the officials and their authority during games and will never question, discuss, or confront coaches at the game field, and will take time to speak with coaches at an agreed upon time and place.
6. No one, except the players, is to speak to the referee during or after the game.
Exceptions: Coaches may ask questions before the game, call for substitutions and point out emergencies during the game, or respond to the referee if addressed. Absolutely no disputing calls, during or after the game, no remarks to the referee to watch certain players or attend to rough play. **NO YELLING** at the referee, **EVER**, and no criticism, sarcasm, harassment, intimidation, or feedback of any kind during or after the game.
7. I will refrain from coaching my child or other players during games and practices, unless I am one of the official coaches of the team

By registering your child to participate in any F.U.S.C. program you also agree that if you fail to abide by the aforementioned rules and guidelines, the parent/guardian and or player will be subject to disciplinary action that could include, but is not limited to the following

- Verbal warning by official, head coach, and/or organization
- Written warning
- Game suspension
- Season suspension

Parent/Guardian Signature

Player Signature